

- 21 Shy(Burroughs B7800/B7900) v Patsoc
2.0 (DEC KL-10) [.5-5]
Third World Micro-Computer Chess
Championship (Autumn 1983):- (In-
cluded are all the games by the winning
program Elite A/S)
- 22 Elite A/S v Mephisto Excalibur [1-0]
- 23 Logichess 2.2 v Elite A/S [0-1]
- 24 Elite A/S v Mephisto X [1-0]
- 25 Elite A/S v Novag X [.5-.5]
- 26 Chess 2001 X v Elite A/S [0-1]
- 27 Elite A/S v Super Constellation [.5-.5]
- 28 Superstar v Elite A/S [0-1 Time]
Personal Computer Games magazine
Home-Computer Chess Championship
(Spring 1984):-
(Included is one of the games from the
final. Colossus 2.0 beat ten other home
computer chess programs to win the
tournament without losing a single
game!)
- 29 Colossus 2.0 (CBM 64) v Superchess 3.0
(Spectrum) [1-0]
Computer v Human Challenge Match
(April 1984):-
(Included are all the games of this match,
which Levy won by 4-0)
- 30 Cray Blitz (Cray 1 XMP) v David Levy [0-1
White resigned]
- 31 David Levy v Cray Blitz (Cray 1 XMP) [1-0
Black resigned]
- 32 Cray Blitz (Cray 1 XMP) v David Levy [0-1
White resigned]
- 33 David Levy v Cray Blitz (Cray 1 XMP) [1.0
Black resigned]
Computer v Human Friendly Game (April
1984):-
- 34 Victor Korchnoi v Nuchess (Cray 1) [1-0
Black resigned]

6.b - Problems

The initial position is stored, with the mating sequence, as found by Colossus, which can be scanned through by using the 'For-step' or 'Replay' commands (described earlier). White is to move unless otherwise specified.